September 18th, 2015 • Atkinson Hall Auditorium

8:00a  Registration and Breakfast

8:30a  Welcome
Ramesh Rao, Ph.D., University of California, San Diego

8:40a  Neurogaming Center at UCSD
Leanne Chukoskie, Ph.D., University of California, San Diego

9:10a  Real World Benefits through Perceptual Learning
Aaron Seitz, Ph.D., University of California, Riverside

10:00a-10:15a  Break

Elements of an engaging game
10:20a  An investigation of the effects of emotions in economic games
Fillipo Rossi, Ph.D., University of California, San Diego

11:00a  Real-world neuroimaging: Obstacles and Opportunities
Tzuy-Ping Jung, Ph.D., University of California, San Diego

11:40a  Brain to Game: How BCI Might Change Game Narratology
Sheldon Brown, University of California, San Diego

12:20-1:40p  Lunch

1:40p  Neurogaming—when play gets serious
Panel discussion moderated by Roger Bingham, Ph.D., University of California, San Diego
**Intervention Games**

2:10p  *Translating Basic and Clinical Neuroscience into a Spatiotemporal Cognition Neurotherapeutic Video Game*
Tony Simon, Ph.D., University of California, Davis

2:50p TBD
Gregory Light, Ph.D.  University of California, San Diego

3:30p-3:50p Break

3:50p  *Mirror Neuron Theory of Autism: A Neurogaming Interventionist Approach*
Jaime Pineda, Ph.D., University of California, San Diego

4:30p Closing discussion, moderated by Roger Bingham, Ph.D.

5:00-7:30p Poster and Demo session with Refreshments